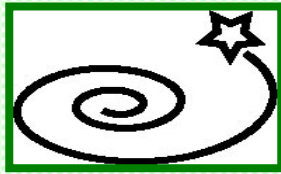


# Visual Arts Achievement Portfolio



## Film Making

(VA 1240)

**Practice Develops Confidence**

\_\_\_\_ Student  
\_\_\_\_ Art Teacher  
\_\_\_\_ Parent  
\_\_\_\_ School and District

### Description of Film Making

This course is for the High School Visual Arts Core Curriculum. It is designed to provide an overview and introduction to the four most basic phases of film making: Development, Pre-Production, Production, and Post-Production. This course covers higher-level thinking skills and art-related technology skills with an emphasis on the creation of films in either traditional or electronic media. *The prerequisite for this course is any other high school fine arts course.*

### Explanation of Standards

The discipline of Film Making is a high tech form of story telling. It requires diverse talents from many people and a broad range of equipment and locale. This Core is designed to direct the student through the film making process from the concept of the story line to exhibition of the final project. The Core assists the student to both participate in and oversee the actual creation of a film. The Core is divided into four standards; each standard is broken down into several objectives. Each objective is further broken down into a range of actions (bulleted) that achieve the objective. The student scores his or her achievement within each objective by marking a number ranging from 0 to 10 in a box to the left of each objective. At the end of the Core is a legend wherein the student or teacher tallies the average score from the objective boxes and the number of objectives the class has studied.

Technology requirements for this class include computers with art/graphics software, color printer, image projector, image capturing devices such as digital camera and camcorder, playback device, and editing hard- and software, and appropriate new technologies.

Listed below are all of the courses presented in the Visual Arts Core Curriculum. There are additional, elective courses such as AP Art History and Studio Art available in many schools.

<b>Art History and Criticism</b> (VA 1210)	<b>Film Making</b> (VA 1240)
<b>Commercial Art and Electronic Media</b> (VA 1250)	<b>3-D Design</b> (VA 1110)
<b>Foundations I</b> (VA 1100)	<b>Foundations II</b> (VA 1200)
<b>Printmaking</b> (VA 1130)	<b>Drawing</b> (VA 1140)
<b>Painting</b> (VA 1150)	<b>Sculpture</b> (VA 1230)
	<b>Photography</b> (VA 1170)
	<b>Ceramics</b> (VA 1220)
	<b>Jewelry</b> (VA 1160)

# Film Making Student Achievement Portfolio

## Standard 1 **DEVELOPMENT**

Students will assemble and create story lines for the premise of a movie.



### **Objective A:**

#### **CONCEPTUALIZATION**

Create a story line and a vision.

- Develop a story line; e.g., retell or interpret an event or parody previously made film or event.
- Evaluate integration of genres.
- Address ethical, moral, and legal considerations.



### **Objective B: RESEARCH**

Add detail to the story line.

- Uncover and develop logical or compelling detail to the story line.
- Study the context of the story line's time period.
- Design a complete image of characters.
- Explore sources for historical information.



### **Objective C: SCREEN WRITING**

Write a script that unfolds the story line over time and from the point of view of a camera.

- Create dialogue between characters.
- Break down the story into scenes.
- Describe settings.
- Use screenplay format.

## Standard 2 **PRE-PRODUCTION**

Students will organize and script out all the needs of the story line.



### **Objective A: BUDGETING**

Configure needs, resources, expenses, and scheduling for the script.

- Assemble crews and divide tasks.
- Assess materials and help that are at hand and free of charge.
- Account and track expenses.
- Schedule all phases of the project to avoid wasting resources.



### **Objective B: CASTING**

Search out appropriate actors, acting styles, and valuable interview sources.

- Arrange auditions, screen tests, and readings for parts.
- Cast doubles, stunts, and understudies where necessary.
- Research characters by actors selected for the parts.
- Coordinate interviews.
- Write effective interview questions.
- Prepare release forms.



### **Objective C: VISUALIZATION**

Plan the appearance of the filmed script.

- Scout out appropriate and workable locations.
- Create storyboards to define the visual interpretation of the script scene by scene.
- Design/construct the sets.
- Create needed scenic painting.
- Find or create props.
- Design/create wardrobe, makeup, hairstyles.

- Plan and locate materials for visual effects and special effects.
- Plot obvious camera movements.

### Standard 3 **PRODUCTION**

Students will orchestrate all teams, equipment, and sequences of the shoot.

☐

#### **Objective A: *DIRECTING*** **Orchestrate the film making team.**

- Choreograph the actors' positions and movements with the camera's movements.
- Coach performance and portrayal of character in relation to the story.
- Review the history of directorial styles.

☐

#### **Objective B: *REHEARSAL*** **Practice coordinating team tasks.**

- Refine characters.
- Develop characters' individual growth and relationships with each other.
- Troubleshoot and problem solve.

☐

#### **Objective C: *LIGHTING AND SOUND*** **Light the sets to enhance the expression or art of the story and capture sound.**

- Create mood through lighting.
- Create emphasis.
- Discover uses of ambient lighting and bouncing sources.
- Capture sound.

☐

#### **Objective D: *SHOOTING*** **Record collective efforts on film/video.**

- Pull all elements together and execute.
- Review and assess the dailies.
- Reshoot the pickups.

**Standard 4 POST-PRODUCTION**  
Students will collect additional material, edit, and exhibit the film.

☐

#### **Objective A: *COLLECTING*** **Collect additional materials to support the story line.**

- Research available film and video archives.
- Shoot background and supporting sequences.
- Collect stills and documents.

☐

#### **Objective B: *EDITING*** **Enhance the recorded footage.**

- Arrange and cut scenes to enhance the telling of the story, tension, or continuity.
- Score music for mood and emphasis.
- Add sound effects, dubs, and quality control to the soundtrack for realism and clarity.
- Assess the efforts of editing by screening the modified film.

☐

#### **Objective C: *PROMOTION*** **Promote a screening.**

- Submit films to festival to assess audience reaction.
- Advertise film.
- Distribute film to public via theaters, Internet, and television.

### **FILM MAKING LEGEND**

Each box to the left of the objective contains a number that represents a level of achievement from this list:

Distinguished	10
Independent	9
Fluent	8
Developing	7
Novice	0-6

This is the average of the numbers recorded in the boxes to the left of the objectives: ☐

This is the percentage of indicators the class completed: ☐

For resources to support progress through this document visit:  
<http://www.usoe.k12.ut.us/curr/FineArt>  
 The space below is for written communication between student, teacher, and parent.

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